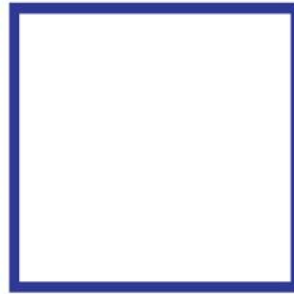
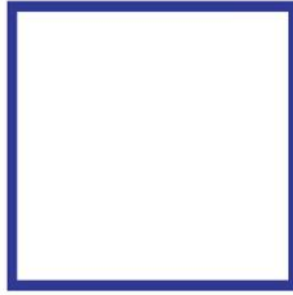
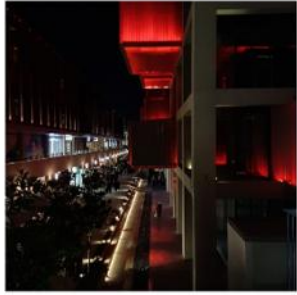


OSMAN ÇAPUTCU

Architect | Creative Director | Experience Designer
www.osmancaputcu.com | ocaputcu@outlook.com



*from "Memory Cards Photography Series" by Osman Çaputcu
Different Places from Turkey*

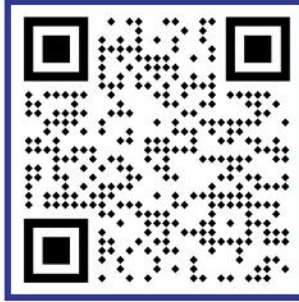
2022 - 2025
Selected Works



Who is OSMAN ÇAPUTCU? - Curriculum Vitae



for more info:



www.osmancaputcu.com

for LinkedIn:



Hello, I am Osman,

I approach **architecture** not only as the production of physical space, but as a **practice shaped by experience, user interaction, and spatial narrative**. I see the **design process** as a balance between analysis, storytelling, and implementation, and I focus on developing this approach across projects of different scales.

By combining my experience in **site practice, technical drawing, and construction processes** with **user-centered thinking and interdisciplinary tools**, I am designing spaces that are both **buildable and meaningful**.

EDUCATION

ISTANBUL AYDIN UNIVERSITY

2018–2023 | Architecture, 100% Scholarship
Honor Student (3.47/4.00)

ISTANBUL AYDIN UNIVERSITY

2017–2018 | English Preparatory School

LANGUAGE

English (B2-C1), Turkish (Native)

EXPERIENCE

FREELANCE ARCHITECT & CREATIVE DIRECTOR

Osman ÇAPUTCU Design Studio (ODStudio)
Istanbul | 2025 – Present

- I develop **architectural design, application projects, and detail solutions** across different scales.

- I actively manage **site and production processes**.
- I **coordinate project workflows** with interdisciplinary teams.
- I develop design approaches focused on **user experience, spatial configuration, and narrative**.

International Works:

Since 2025, I have provided concept design and implementation services for projects based in London, Dubai, and Germany. I developed stand design and spatial experience concepts for fair, exhibition, and temporary space projects. I produced projects that approach the relationship between brand, space, and user experience as an integrated system.

FOUNDER & CREATIVE DIRECTOR

Deeply Creative Studio (Start-up) | Istanbul | 2023–Present

Deeply Creative Studio is a **technopark-based start-up** that develops **new-generation learning experiences** by integrating architecture, gaming, and advanced technologies.

- I developed **interdisciplinary design approaches** combining architecture, user experience, and digital tools.
- I designed and managed **experience-oriented workshop programs and content production processes**.
- I took an active role in **conceptual design, content development, and project management**.



Spatial & Technology-Based Experience Workshops 2023–Present

- I developed a **design approach based on spatial thinking, user experience, and narrative.**
- I designed and led **20+ technology & design workshop programs** reaching **500+ participants.**
- I established collaborations with institutions across different cities.

PROJECT ARCHITECT - in office

Öncüoğlu Architects | Istanbul | 2024–2025 | www.oncuoglu.com.tr

- I took part in **international projects** conducted across **4 different countries.**
- I **worked primarily on commercial, residential, and mixed-use projects.**
- I contributed to **2 professional architectural competitions.**
- I was actively involved in processes ranging from masterplan scale to application projects.
- I developed **application drawings, technical drawings, and detail solutions.**

ARCHITECT & PROJECT COORDINATOR

TH-IDIL Architecture & Urbanism | Ankara

Halfeti Mirkelam House – Construction Project Şanlıurfa | 2022–2023 | 12 Months

(The project has been put into operation as a boutique hotel as of 2025.)

- I prepared **restitution and restoration drawings** together with Lead Architect Aslı Özbay.
- I managed **site operations and coordinated** between **field and office teams.**
- I developed **application projects and technical details.**
- I took part in progress **payments, quantity surveying, and administrative processes.**

CERTIFICATIONS

- **Revit Architecture** (Autodesk)
- **Google Project Management** (6 month professional duration education)
- **Google Game and Application Academy** graduation certification (Game art, game development)

SOFTWARE

AutoCAD
Revit Architecture
SketchUp
Lumion, Enscape, V-Ray
PCON Planner
Adobe Suites (Photoshop, Illustrator, InDesign)
Unity & Blender
Microsoft Office Suite
AI-assisted Design
AI-based Animation

TALKS, WORKSHOPS & EXTRAS ABOUT ART

I share my architectural and design practice, my entrepreneurial journey, and the industry through workshops and talks that I've been developing for over two years.

- **TEDx Talk – “Think, Dream, Transform”** – Necmettin Erbakan University
- **SahneXL – Bilgiyi Ticarileştirme Merkezi** – Entrepreneurship & Technology
- **ICMPD Enhancer Project Demoday** – Entrepreneurship & Technology
- **Open Studio – Türkiye Design Foundation** – Design & Technology
- **Archeriori & Deeplay Studio** – *Mardin Workshop & Talk*

- **DeepCREA AI & Voxel Art Workshops** – *11 workshops in different places.*
(Beyoğlu, Üsküdar, Kadıköy Yel Değirmeni, Muğla Kayaköy, Haydarpaşa, Feriköy Water Building, Bakırköy Sakızağacı, Ankara Palas, Çatalhöyük, İstanbul Surları, Galata Tower)

- **TaleCITY Data Visualisation Workshops** – *5 workshops*
(Beyoğlu, Fatih, Şişli, Üsküdar, Kadıköy)

- **MemoryTALE Cultural Heritage based Workshops** – *4 workshops*
(Samsun, İzmir, Denizli, CSO Ada Ankara)

- **Keşanlı Ali Destanı – Theatre – 2023**
Cihangir Atölye Sahnesi / Theatre Actor, Poster Designer

- **JÜRİ - Theatre – 2025**
Cihangir Atölye Sahnesi / Theatre Actor, Poster Designer

- **Yuvarlak Kafalılar ve Sivri Kafalılar - Theatre – 2024**
Cihangir Atölye Sahnesi / Effect Controller. Decor Designer

AWARDS & DESIGN COMPETITIONS

I have participated in **more than 10 national and international design competitions** and received multiple awards.

PROCE 19 – Project and Real Estate Development Competition
Award Winner | Boğaziçi University – BUYAP

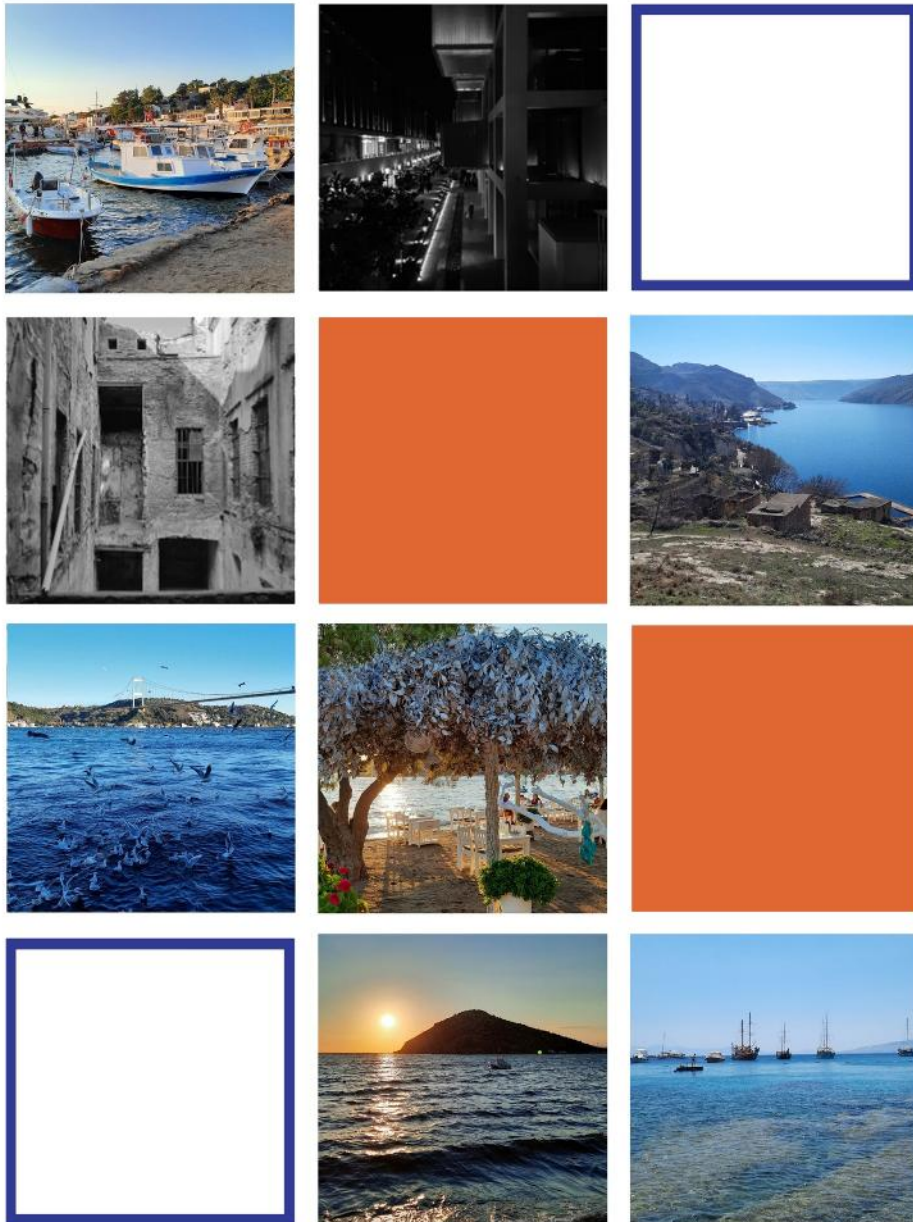
IMAGINE TAKSIM! Student Idea Competition
Honorable Mention | Istanbul Metropolitan Municipality
Istanbul Planning Agency

MARS 2050 – Habitat Design Competition
Jury Special Award | Bursa Metropolitan Municipality
Bursa Science Center

ICMPD – Bahçeşehir University Gaming Hackathon
Best Game Scenario Award



CONTENT



from "Memory Cards Photography Series" by Osman Çaputcu
Different Places from Turkey

- 01 **ATG Hospitality - GERMANY**
Experience & Stand Design
- 02 **ATG Hospitality - GERMANY**
Modular Exhibition Concept
- 03 **TURCORN - DUBAI, BAE**
Experience & Stand Design
- 04 **HİB Pavilion - LONDON, UK**
Experience & Stand Design
- 05 **PACK'N TRAVEL - LONDON, UK**
Experience & Stand Design
- 06 **MİRKELAM Houses - "Tisa Konağı" - TURKEY**
Restoration & Implementation Projects
- 07 **MAVİCE Villas - TURKEY**
Roof & Façade Implementation Project
- 08 **Professional Works (Office) - UZBEKISTAN**
3 Works - Global MASTERPLAN (Confidential)
- 09 **Cliff by Özyalçın - Mixed-Use Development - CYPRUS**
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- 10 **Samana Off-Grid Farm - DOMINIC REPUBLIC**
Architectural Competition Project
- 11 **The North House - Climate Responsive Housing - NORWAY**
Residential Concept Project
- 12 **Experience Design System - How do I think?**
Architecture & Technology Vision by Osman Çaputcu
- + **+Extra Practice "Beyond Architecture"**
Theatre, decor and more+



ATG Hospitality Experience & Stand Design

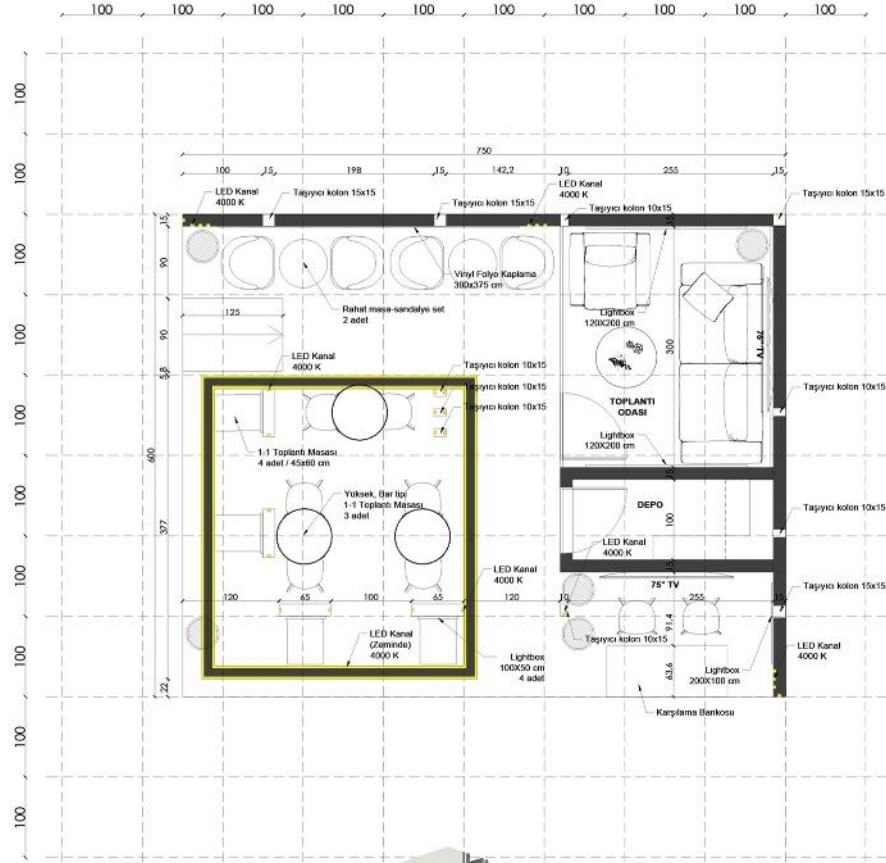
Location: Berlin, GERMANY - ITB Berlin Exhibition
Year: 2026
Type: Spatial Experience Design / Temporary Architecture

Client: DUM Event UK - London
Size: Small
Status: Built

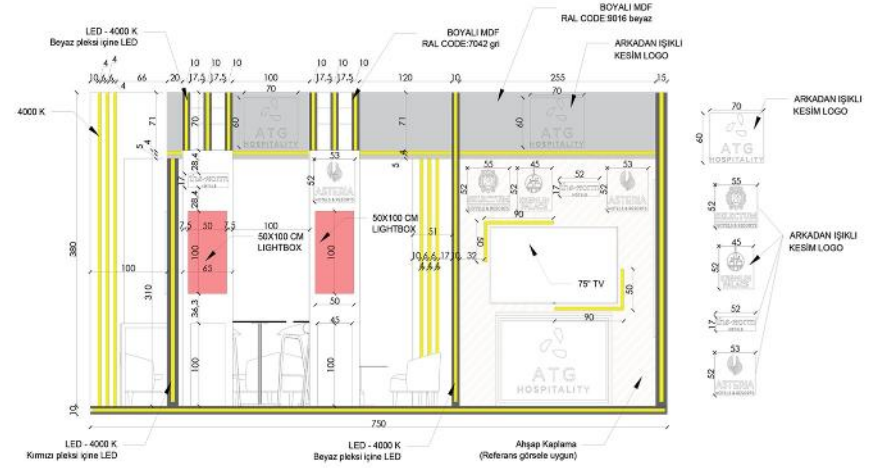


A temporary spatial experience designed for an international hospitality brand. The project explores the relationship between brand identity, user flow, and spatial organization within a modular exhibition environment.

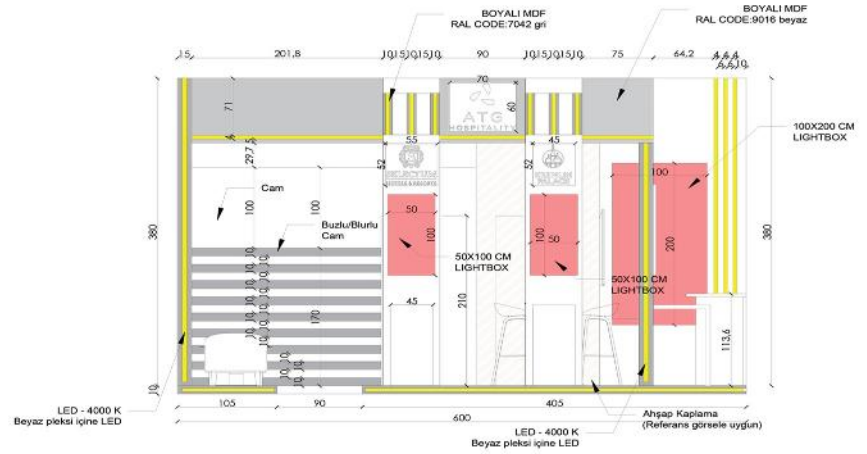
PLAN



FRONT VIEW



LEFT VIEW



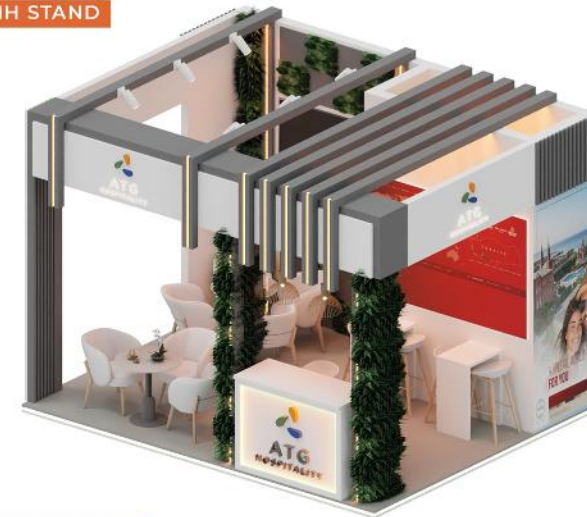
ATG Hospitality - Modular Exhibition Concept

Location: Stuttgart, Hamburg, M \ddot{u} nich - GERMANY
Europe City Exhibitions
Year: 2026
Type: Spatial Experience Design / Temporary Architecture

Client: DUM Event UK - London
Size: Small
Status: Built



MUNIH STAND



HAMBURG STAND



A single, adaptable spatial concept was developed to be implemented across three different exhibition environments in Hamburg, Stuttgart, and Munich. The design focuses on creating a modular and efficient system that responds to varying spatial conditions while maintaining a consistent brand identity. Balancing cost efficiency with spatial performance, the project aimed to deliver a flexible and repeatable solution that could be easily adapted without compromising the overall experience.

TURCORN Experience & Stand Design

Location: Dubai, UAE - GITEX Global 2025
Year: 2025
Type: Spatial Experience Design / Temporary Architecture

Client: DUM Event UK - London
Size: Small
Status: Built



The stand was designed as a spatial narrative representing an entrepreneurial journey that begins from a starting point and extends into the future. The experience unfolds through a sequence of spatial moments, guiding the visitor from an initial stage into a transitional zone, and ultimately into a forward-looking environment.

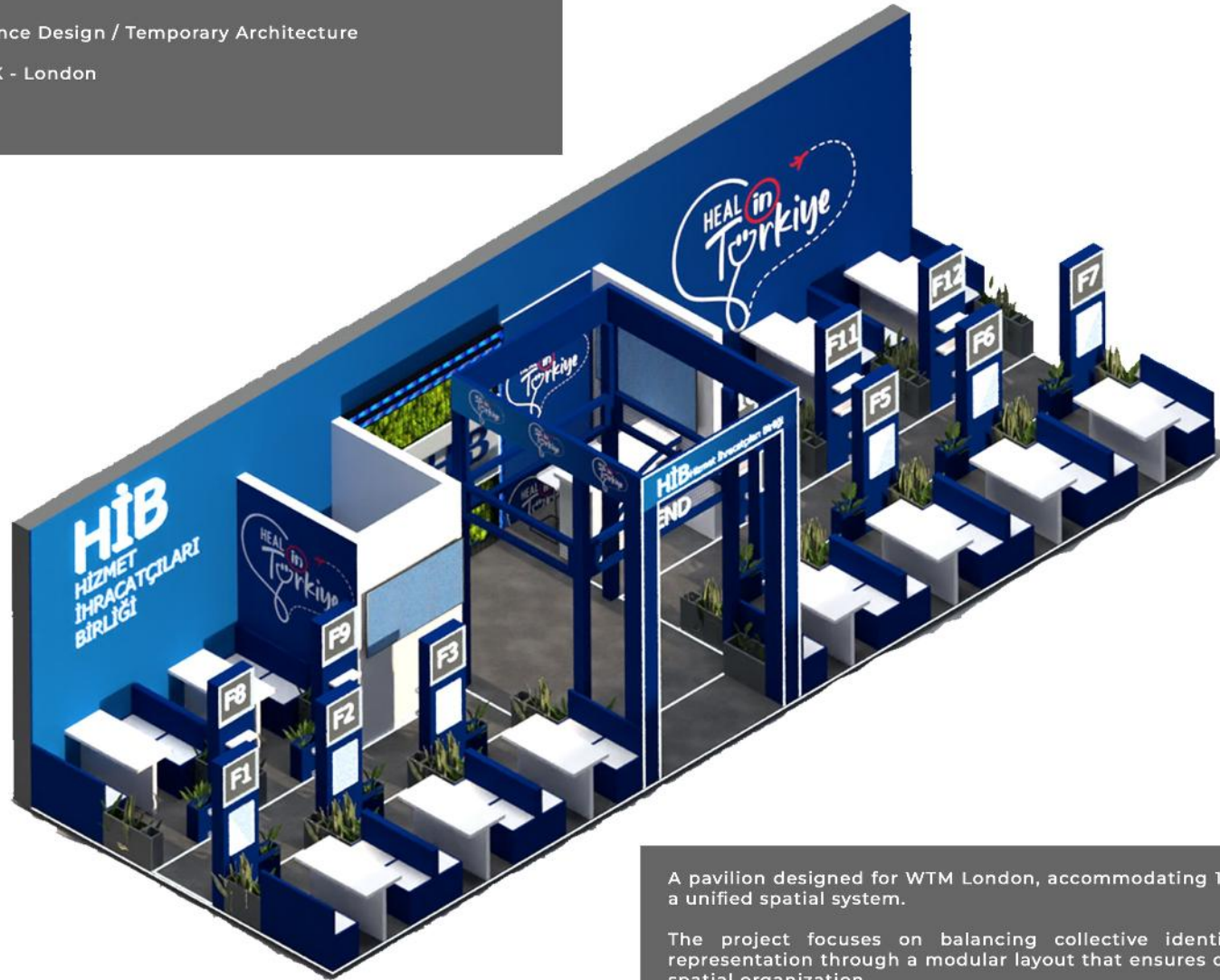
A light-defined entrance creates a threshold condition, acting as a "transition tunnel" that leads visitors into the core of the space. Interior zones reflect the brand's vision and future-oriented approach, shaped by technology and innovation. The project focuses on translating an abstract narrative into a clear spatial experience, where circulation, light, and atmosphere define the overall perception.



HİB Pavilion - Experience & Stand Design

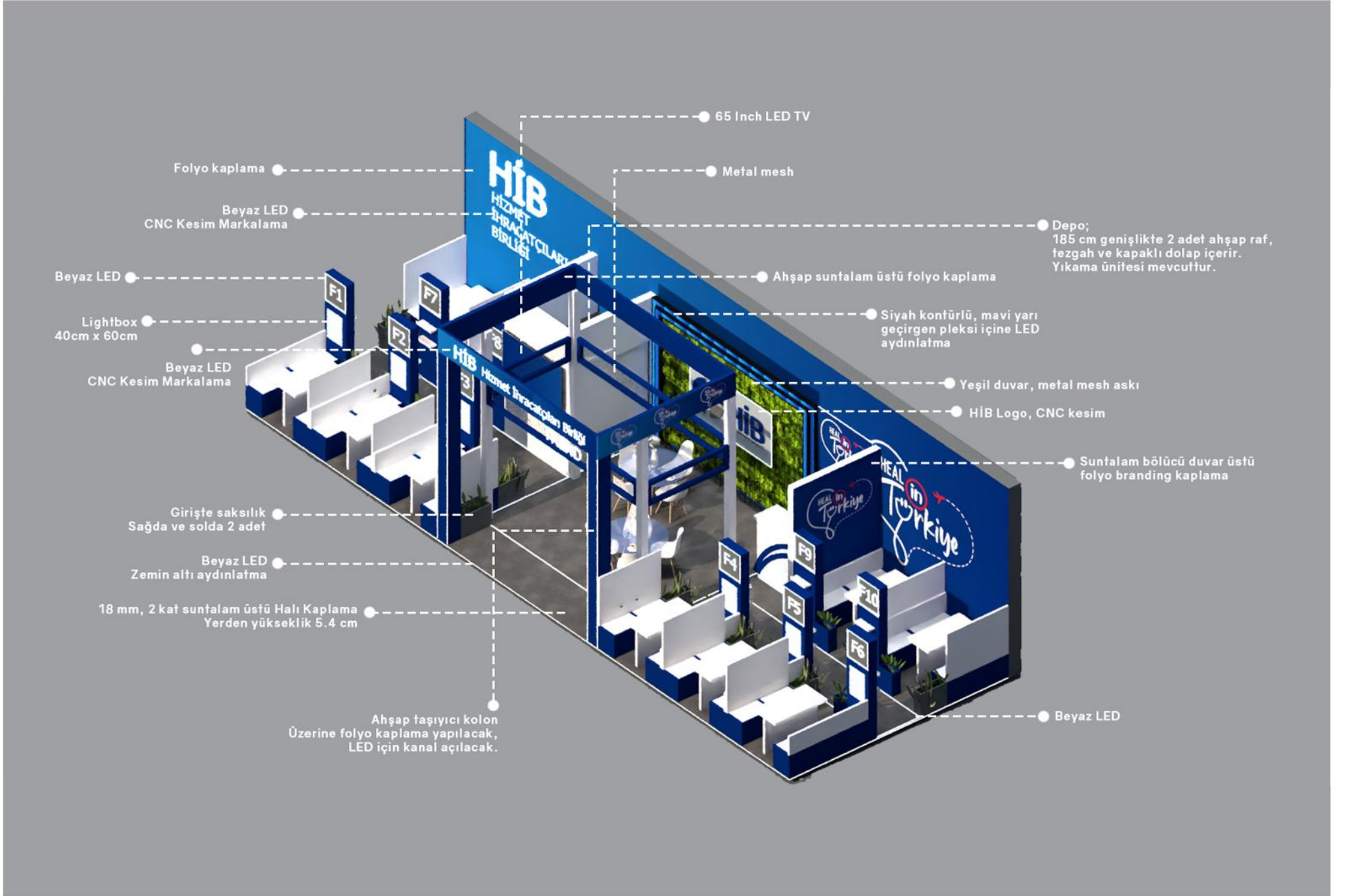
Location: London, UK - WTM London
Year: 2025
Type: Spatial Experience Design / Temporary Architecture

Client: DUM Event UK - London
Size: Small
Status: Built



A pavilion designed for WTM London, accommodating 12 companies within a unified spatial system.

The project focuses on balancing collective identity with individual representation through a modular layout that ensures clear circulation and spatial organization.



PACK'N TRAVEL - Experience & Stand Design

Location: London, UK - Spirit of Christmas Fair 2025

Year: 2025

Type: Spatial Experience Design / Temporary Architecture

Client: DUM Event UK - London

Size: Small

Status: Built



A minimal exhibition space inspired by the brand's philosophy of simplicity and mindful travel.

The design focuses on clarity, reduction, and spatial calm, translating concepts of order and simplicity into a coherent architectural experience.

Mirkelam Houses - "Tisa Konađı" Restoration & Implementation Projects

Location: Şanlıurfa, TURKEY

Year: 2022-2023
Type: Boutique Hotel & Cave Restaurant

Office: TH-IDIL Architecture&Urbanism - ANKARA,
with Asli ÖZBAY.

Size: Medium
Status: Built, hotel is live since 2025

The project involves the restoration and implementation of traditional residential buildings located in the historic fabric of Halfeti. Active involvement in site management and technical development enabled a direct engagement with material, detail, and construction processes, ensuring the continuity between design intent and built outcome.

The design and construction process focused on preserving the architectural character of the structures while adapting them to contemporary use. The project includes survey, restitution, restoration, and implementation phases, developed in coordination with conservation authorities.

Photo: www.tisakonagi.com

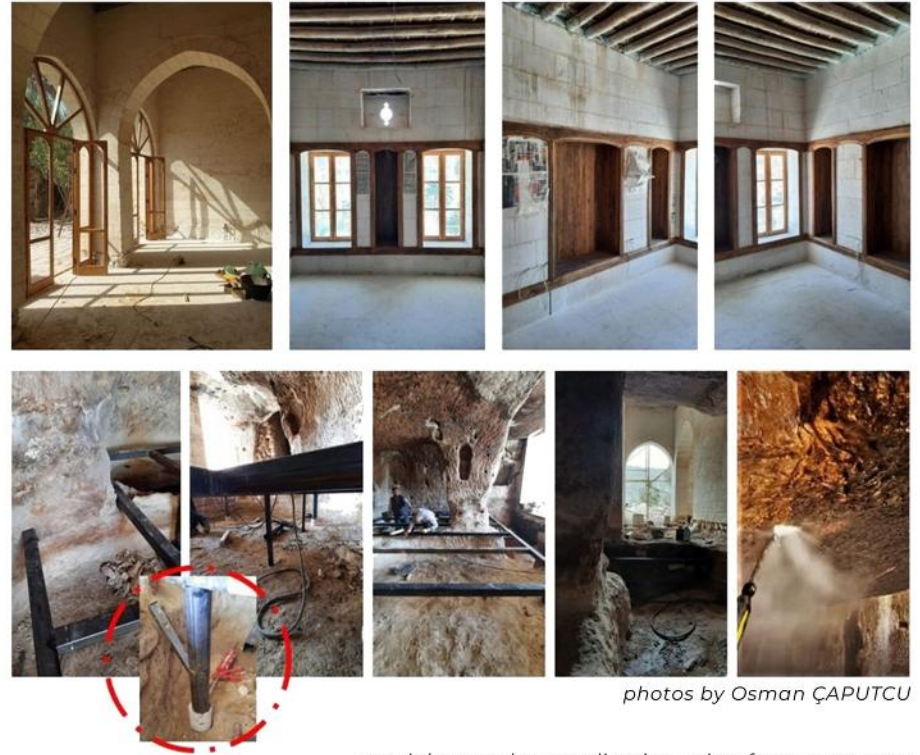
DOCUMENTATION ABOUT PROJECT



view from "Eyvan" - traditional architectural space



APPLICATION PROGRESS



photos by Osman ÇAPUTCU

special cave-glass application - view from restaurant



BUILDING PHOTOS



Mavice Villas – Roof & Façade Implementation Project

Location: İstanbul, TURKEY

Year: 2025
Type: Residential Project

Size: Medium
Status: Construction is ongoing.

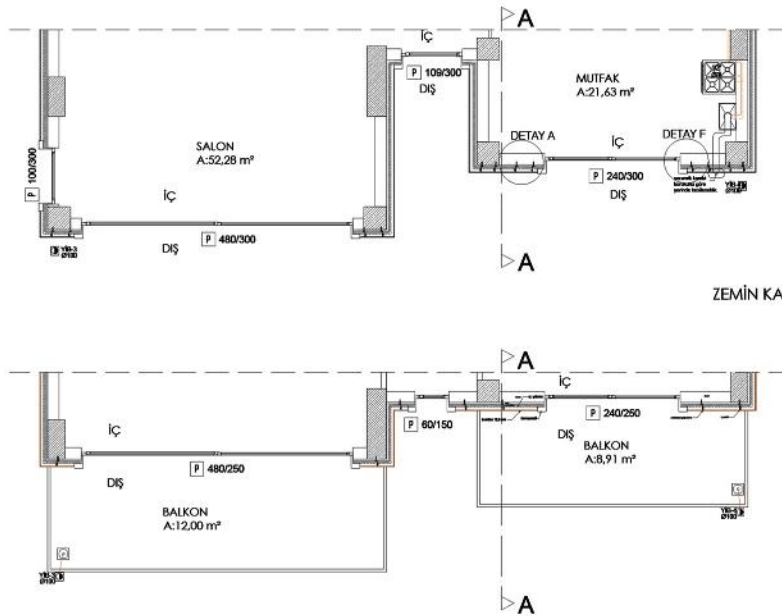
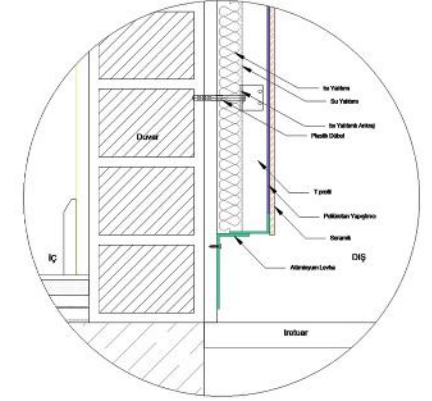
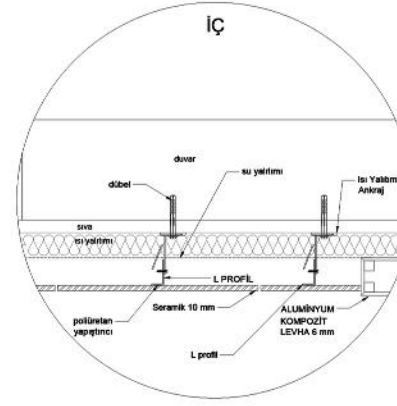
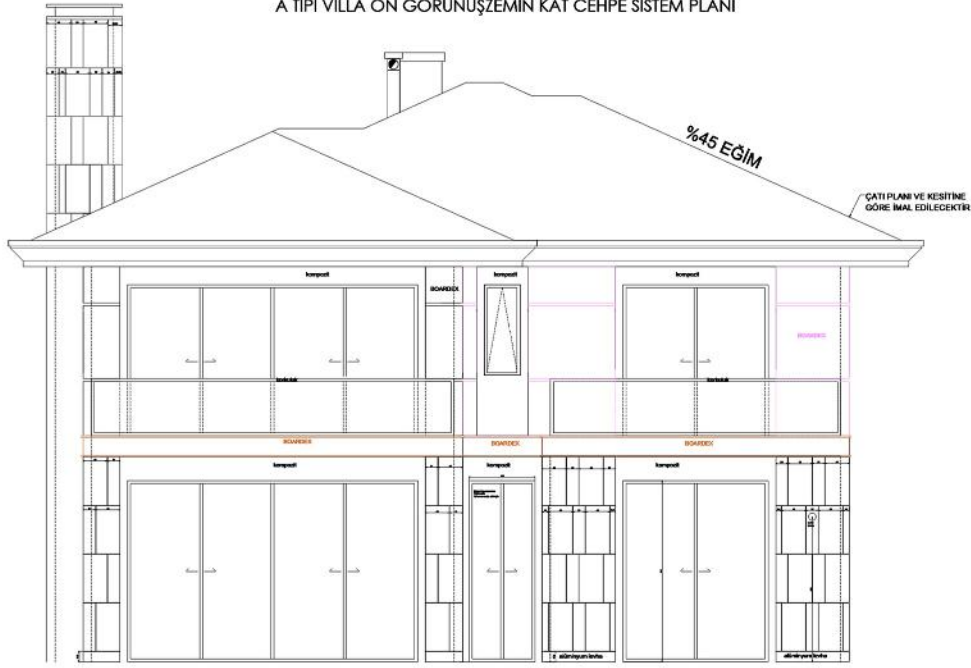
Located in Büyükçekmece, İstanbul, Mavice Villas is a residential development composed of 26 contemporary villas designed around openness, natural light, and spatial comfort.

The project focused on roof and façade implementation development, including architectural application drawings, material coordination, and construction detailing. Design decisions aimed to translate the architectural language of the development into buildable solutions while maintaining consistency in material quality, façade expression, and construction performance.

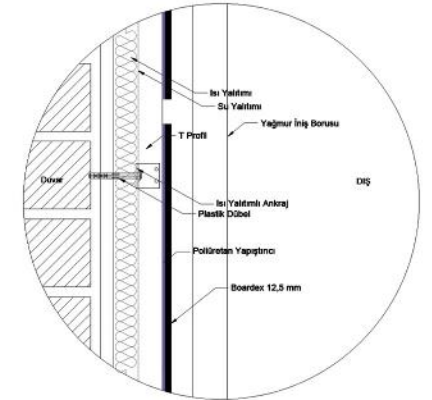
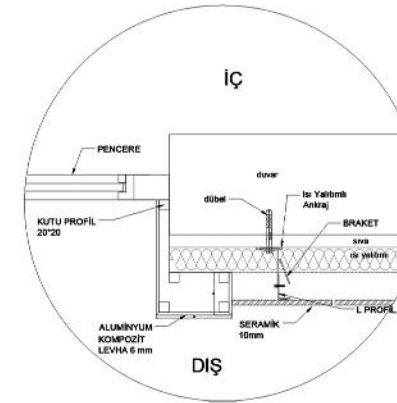
The process involved the development of implementation-oriented details to support continuity between architectural intent and on-site production.

Photo: www.tisakonogji.com

A TİPİ VİLLA ÖN GÖRÜNÜŞZEMİN KAT CEHPE SİSTEM PLANI



ZEMİN KAT CEHPE SİSTEM PLANI



1. KAT CEHPE SİSTEM PLANI

Selected Professional Work (Confidential)

Location: İstanbul, TURKEY
Öncüoğlu Architects | 2024–2025

International projects across multiple scales.

During my time at Öncüoğlu Architects, I contributed to international projects developed across four different countries and multiple scales, ranging from masterplan studies to architectural application processes.

The work included commercial, residential, hospitality, and mixed-use developments, with involvement in design development and visualization, technical and detail drawings.

This experience strengthened my understanding of large-scale project workflows, interdisciplinary collaboration, and implementation-oriented architectural thinking.

CHORSU MASTERPLAN PROJECT, UZBEKISTAN



Selected visual references are presented to illustrate project scale, architectural diversity, and design approach while respecting confidentiality requirements. Images from www.oncuoglu.com.tr. All rights belong to Öncüoğlu Architecture.

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CHORSU MASTERPLAN PROJECT, UZBEKISTAN



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OASIS GOLDEN PLAZA MASTERPLAN PROJECT, UZBEKISTAN



NEW TASHKENT ZONE 2 MASTERPLAN PROJECT, UZBEKISTAN

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NEW TASHKENT ZONE 2 MASTERPLAN PROJECT, UZBEKISTAN



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Cliff by Özyalçın – Mixed-Use Development

Location: Kyrenia, Cyprus

Year: 2025

Type: Professional Competition Project

Team: Kaan Öncüoğlu, Tanil Raif, Osman Çaputcu, Semra Defterali Uğurtan, Batuhan Uğurtan

Role

Architectural Design and Plan Solution Contribution

Program

Mixed-use Development

Scope

Residential / Office / Commercial

Cliff by Özyalçın is a mixed-use development designed in response to the natural landscape of Kyrenia, drawing inspiration from the surrounding mountains and the rhythmic movement of the sea.

The project explores an architectural language shaped by organic forms, spatial continuity, and environmental responsiveness. A central vertical void organizes circulation and connects convention, exhibition, recreational, and parking functions into a continuous spatial system.

The L-shaped configuration integrates residential, office, and commercial programs through terraces, balconies, and transitional outdoor spaces, supporting daylight control, ventilation, and visual continuity. Circular projections and façade articulations contribute both spatial identity and environmental performance, responding to sun exposure, airflow, and views.

Developed within an integrated structural framework, the project emphasizes flexibility, sustainability, and a layered relationship between architecture, landscape, and collective experience.



Photo: Kaan Öncüoğlu Design Studio

CLIFF BY ÖZYALÇIN COMPETITION PROJECT, CYPRUS





VAZİYET PLANI

ZEMİN KAT ALANI (0.00): 2155 m² + Sirkülasyon

ÖZALÇIN OFİS
TOPLAM ALAN: 420 m²
RESTORAN VE KAFE ALANLARI
TOPLAM ALAN: 1125 m²
BANKA KURUMSAL KURULUŞ VE DÜKKAN
TOPLAM ALAN: 610 m²

1. KAT ALANI (+4.00): 1785 m² + Sirkülasyon

ÖZALÇIN OFİS
TOPLAM ALAN: 250 m²
KONUT
TOPLAM ALAN: 690 m²
MISAFİRHANE
TOPLAM ALAN: 460 m²
TİCARİ OFİS
TOPLAM ALAN: 290 m²
BANKA KURUMSAL KURULUŞ VE DÜKKAN
TOPLAM ALAN: 135 m²

2. KAT ALANI (+8.00): 1335 m² + Sirkülasyon

ÖZALÇIN OFİS
TOPLAM ALAN: 170 m²
KONUT
TOPLAM ALAN: 790 m²
MISAFİRHANE
TOPLAM ALAN: 375 m²

3. KAT ALANI (+12.00): 1125 m² + Sirkülasyon

ÖZALÇIN OFİS
TOPLAM ALAN: 90 m²
KONUT
TOPLAM ALAN: 790 m²
MISAFİRHANE
TOPLAM ALAN: 245 m²

4. KAT ALANI (+16.00): 765 m² + Sirkülasyon

KONUT
TOPLAM ALAN: 765 m²

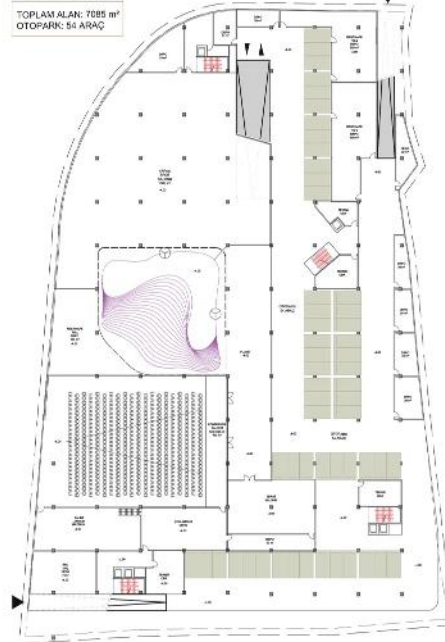


ÖZALÇIN ÇEVRE GEZİTİMİNİN FİSİLE YERİNE KATI

1. BODRUM KAT PLANI

TOPLAM ALAN: 7085 m²

OTOPARK: 54 ARAÇ



ZEMİN KAT PLANI



2. BODRUM KAT PLANI

TOPLAM ALAN: 7085 m²

OTOPARK: 96 ARAÇ



1. KAT PLANI



RUMAZ: 25/100

Samana Off-Grid Farm – Resilient Agricultural Living System

Location: Samana Peninsula, Dominican Republic

Year: 2025

Type: Professional Competition Project

Team: Kaan Öncüoğlu Design Studio (KODS)

Role

Architectural Design and Plan Solution, 3D Revit Modeling Contribution

Scope

Off-grid Living / Agricultural System

Focus

Resilience, Sustainability, Territorial Design

Developed for the Samana Peninsula in the Dominican Republic, the project explores a resilient off-grid agricultural system responding to infrastructural limitations, environmental conditions, and local resource availability.

The proposal investigates a model of self-sufficient living where agriculture, energy production, and spatial organization operate as an integrated system. Drawing from the climatic, cultural, and material characteristics of the region, the design establishes a relationship between architecture, landscape, and local production.

The project focuses on low-impact strategies, including renewable energy integration, water-sensitive systems, and material responsiveness, aiming to support sustainable development and community resilience within a remote territorial context.

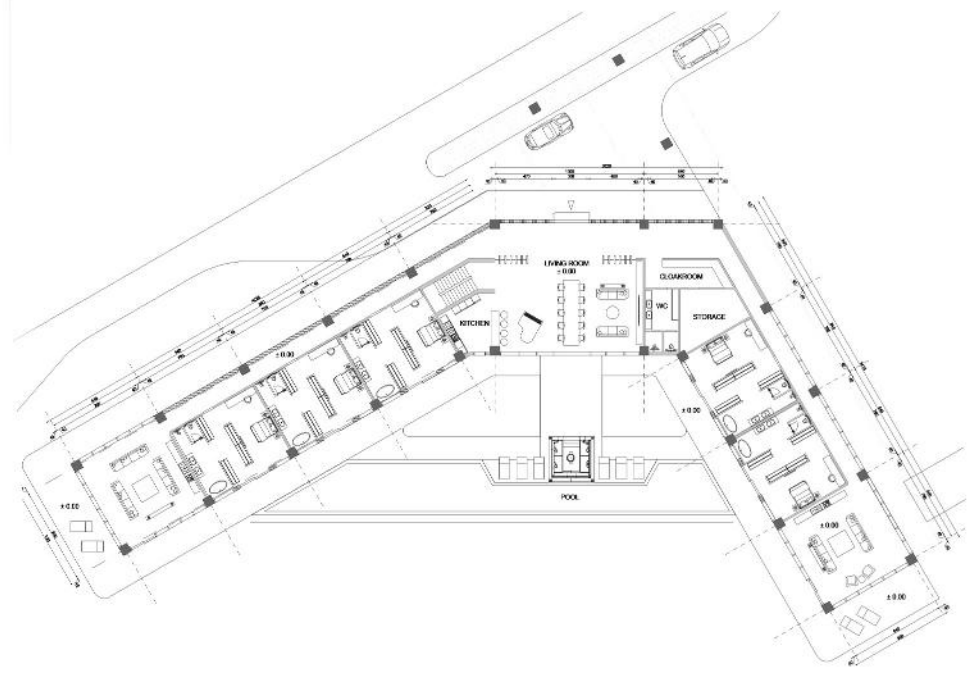
Rather than treating farming as a standalone activity, the proposal frames agriculture as a spatial and social infrastructure capable of shaping everyday life, collective production, and long-term environmental adaptation.



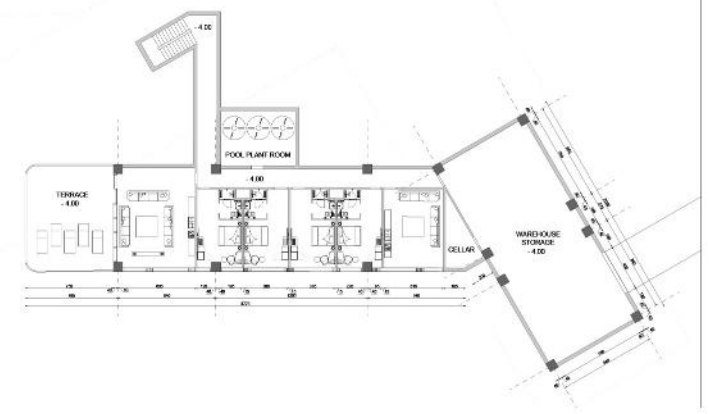
SITE PLAN



0.00 FLOOR PLAN



-4.00 FLOOR PLAN







The North House – Climate Responsive Housing

Location: Bergen, Norway

Year: 2022

Type: Residential Concept Project

Focus: Climate Responsive Design

The building geometry, roof profile, and façade composition are shaped to maximize daylight access, improve thermal performance, and provide protection from prevailing winds. Interior and exterior spaces are organized to create comfortable living environments while maintaining a strong connection to the surrounding landscape.

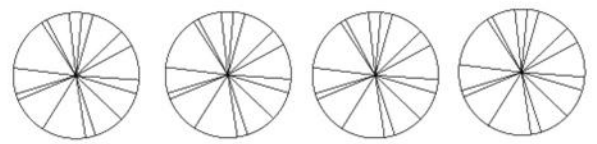
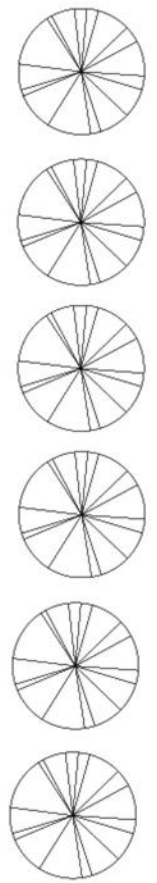
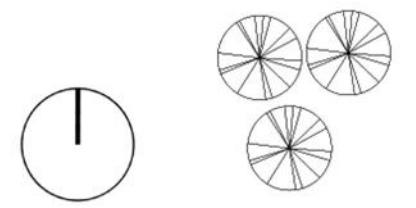
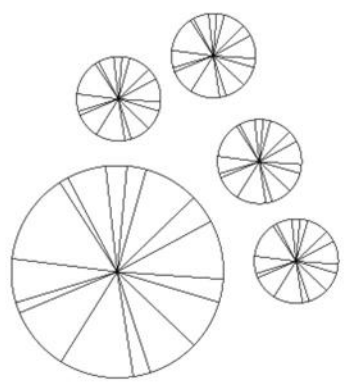
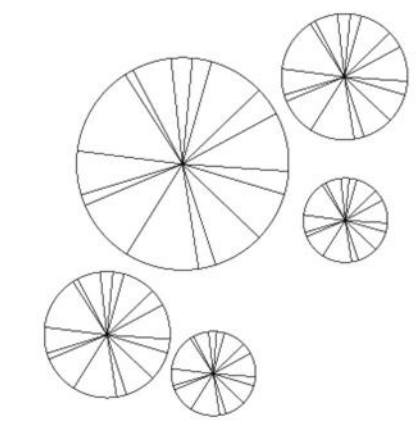
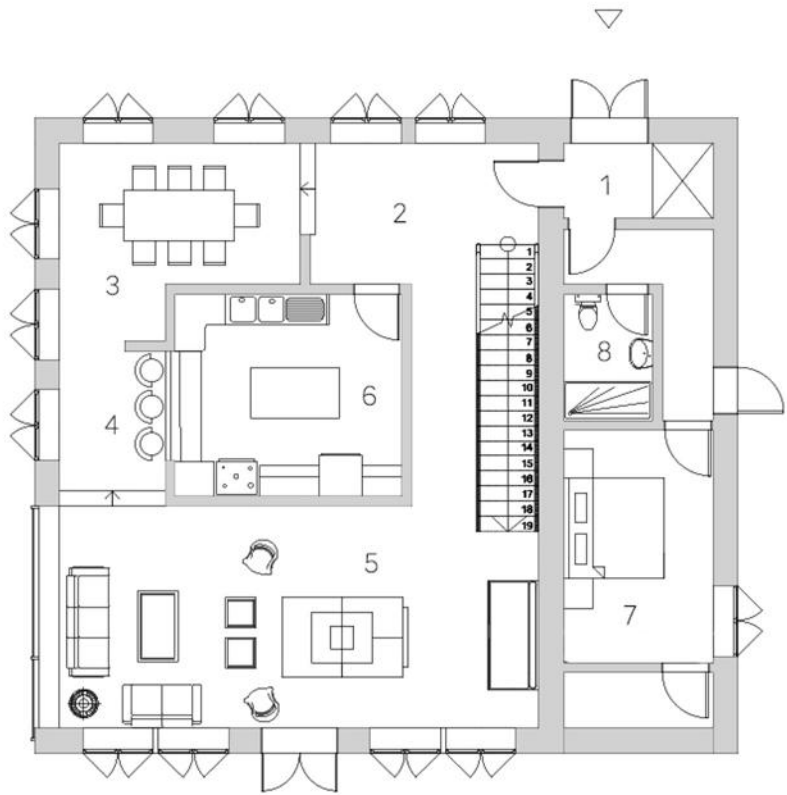
The project demonstrates an approach where environmental responsiveness, local context, and contemporary housing needs are integrated into a coherent architectural language.

The North House explores the relationship between architecture, climate, and everyday living within the environmental conditions of Northern Europe.

Located in Bergen, Norway, the project investigates how climatic factors such as solar exposure, wind direction, precipitation, and seasonal variation can inform spatial organization and architectural form. Rather than treating climate as a constraint, the proposal embraces environmental conditions as a primary design generator.

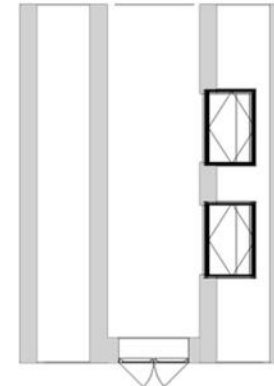
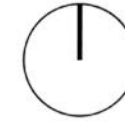
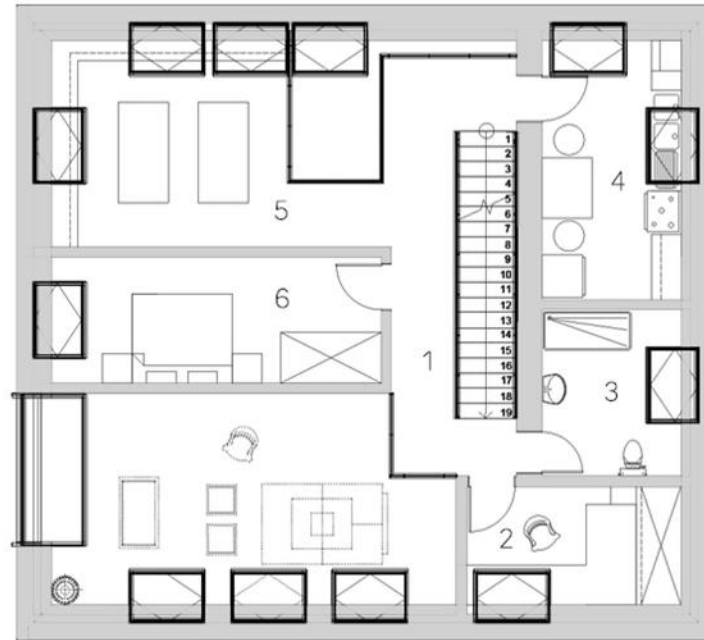
GROUND FLOOR PLAN

- 1. Entrance
- 2. Hall
- 3. Dinner Room
- 4. Bar
- 5. Living Room
- 6. Kitchen
- 7. Guest Room
- 8. Bathroom
- 9. Garage



1ST FLOOR PLAN

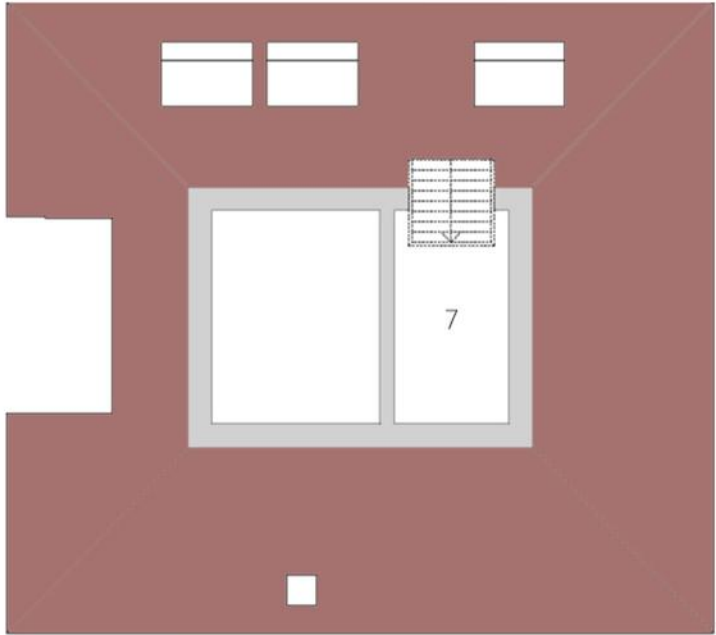
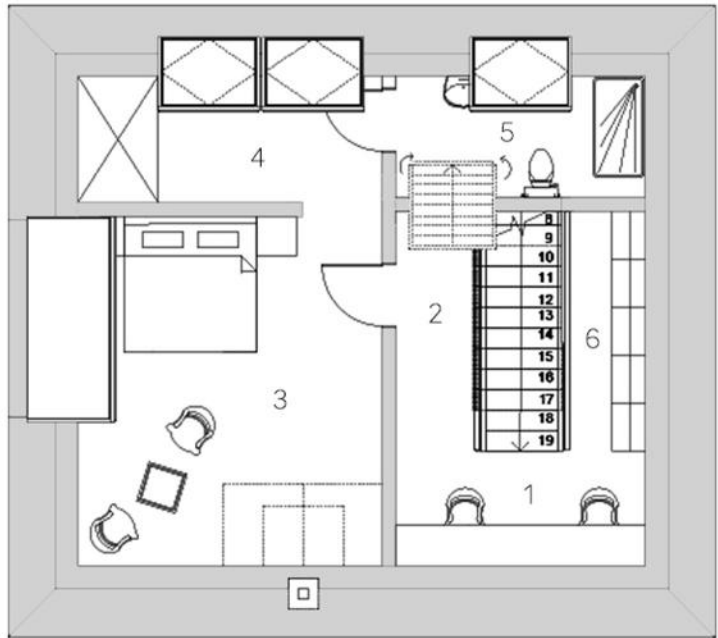
- 1. Hall
- 2. Mini-office
- 3. Bathroom
- 4. Kitchen
- 5. Atelier
- 6. Bedroom





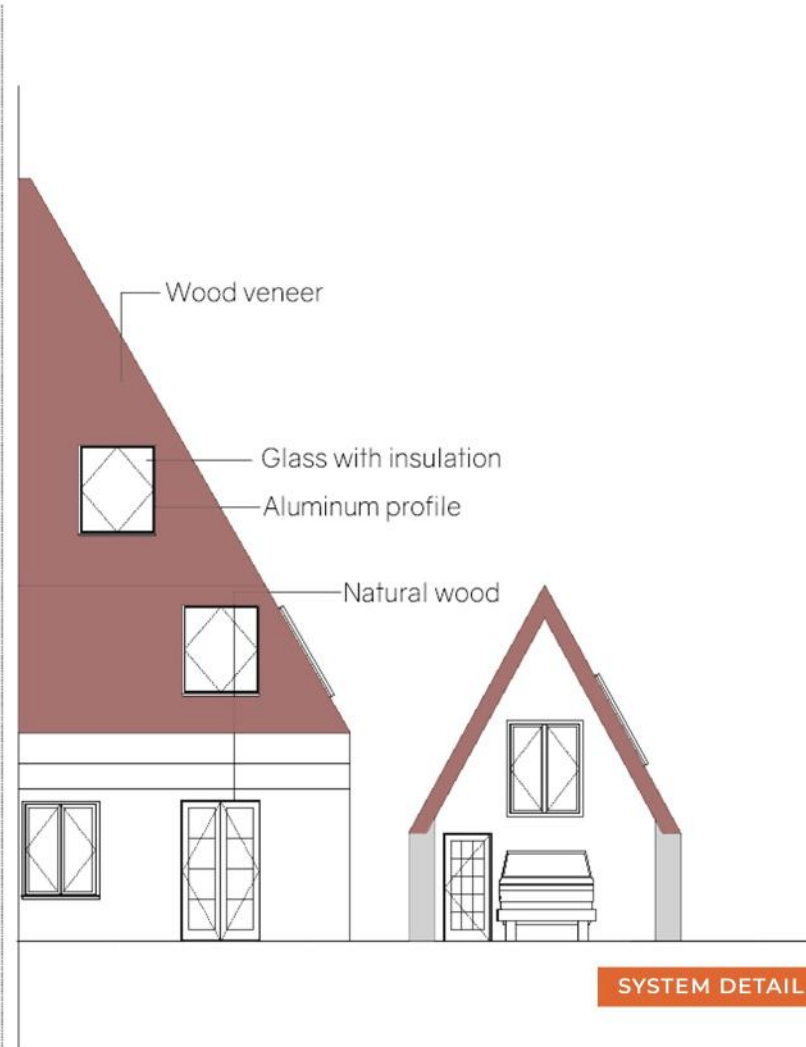
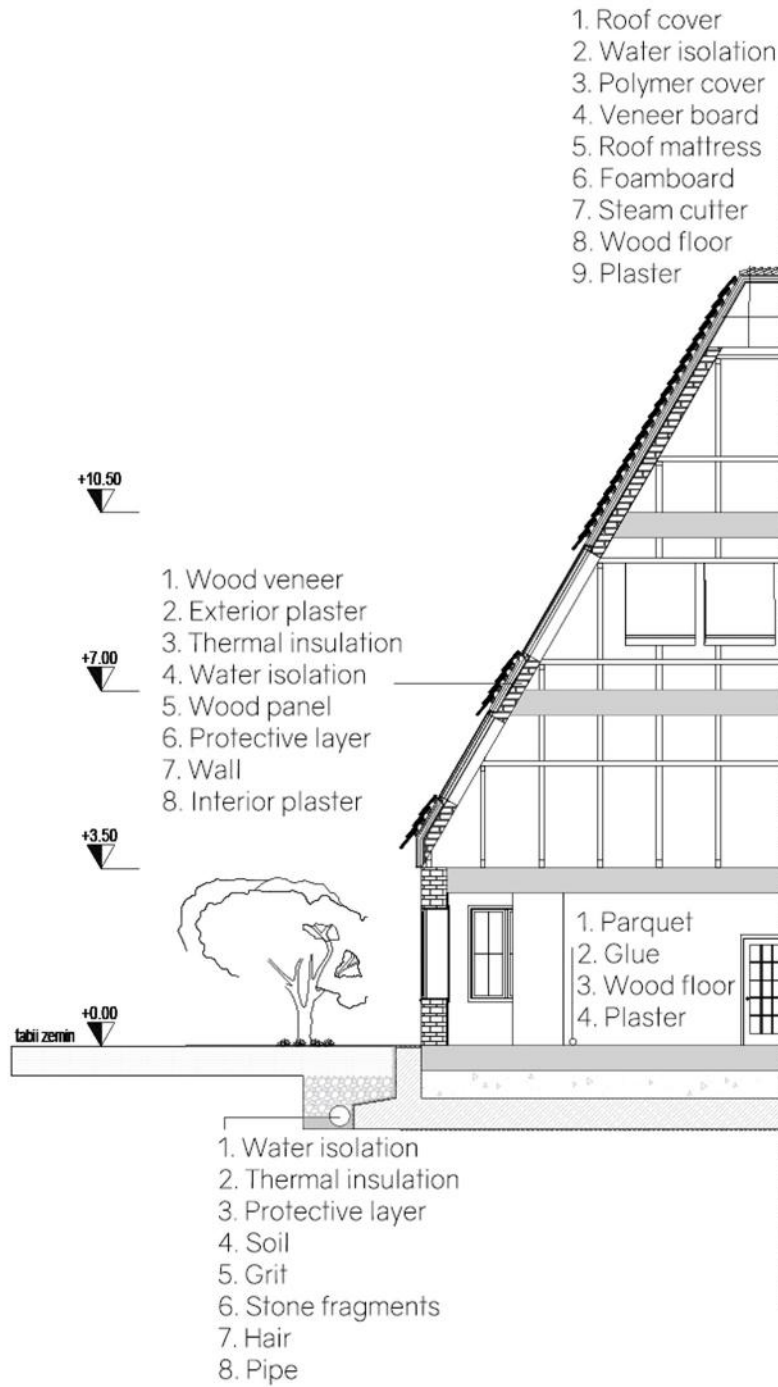
ROOF FLOOR PLAN

- 1. Study Area
- 2. Hall
- 3. Master Bedroom
- 4. Dressing Room
- 5. Bathroom
- 6. Library
- 7. Storage











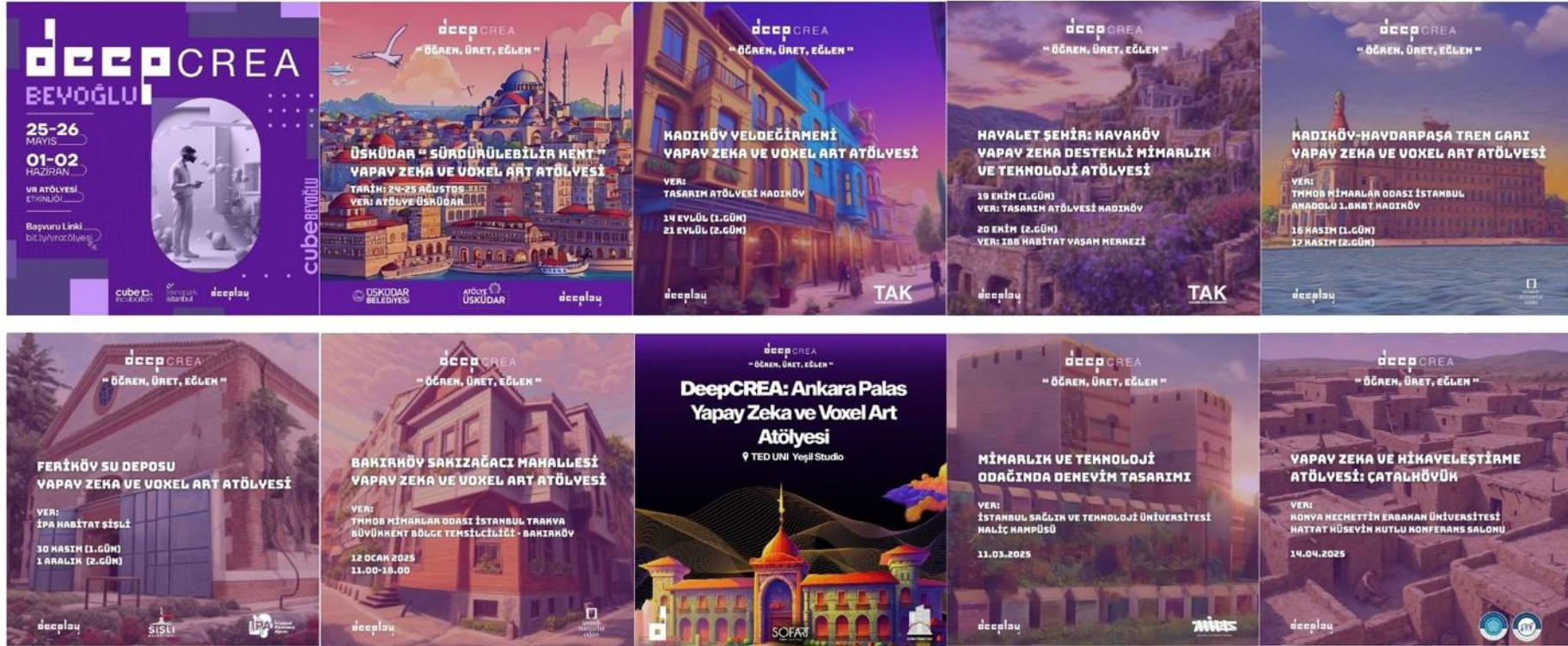
Experience Design System - How do I think?

Exploring the intersection of architecture, storytelling, technology, and participation.

Alongside architectural practice, I develop experience-oriented design systems that investigate how people interact with places, stories, and cultural contexts. These projects explore architecture beyond the physical object, focusing on memory, participation, interpretation, and collective experience. Through the integration of spatial thinking, storytelling, visualization, and digital technologies, places become platforms for learning, exploration, and engagement.

Rather than producing a single outcome, the system establishes a framework where observation, narrative, and making are connected, enabling new forms of spatial experience and creative production.

posters about our innovative experiences: DeepCREA



So far, over 500 participants have been reached, and new generation contents have been created with this vision in mind.

Workshops & Talks with Number

*Prepared using AI analysis.



27

TOTAL

Total Events



21

WORKSHOPS

Workshops



6

TALKS

Talks

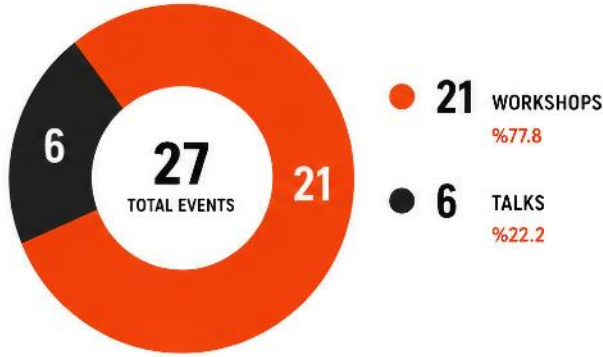


8

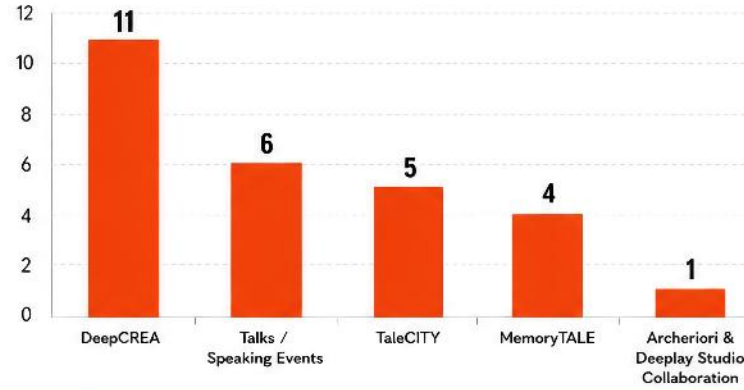
CITIES

Cities

WORKSHOP vs TALK DISTRIBUTION



PROGRAM DISTRIBUTION



- ✓ DeepCREA: 11
- ✓ Talks / Speaking Events: 6
- ✓ TaleCITY: 5
- ✓ MemoryTALE: 4
- ✓ Archeriori & Deeplay Studio Collaboration: 1

FULL ENGAGEMENT INDEX – 27 EVENTS

- | | | |
|--|---|---|
| 1 TEDx Talk – “Think, Dream, Transform” – Necmettin Erbakan University | 10 DeepCREA “Kadıköy Yel Değirmeni” – AI & Voxel Art Workshop & Talk | 19 TaleCITY Data Visualization Workshop – Beyoğlu |
| 2 SahneXL – Knowledge Commercialization Center – Entrepreneurship & Technology | 11 DeepCREA “Kayaköy” – Architecture & Technology Workshop (AI-based) | 20 TaleCITY Data Visualization Workshop – Fatih |
| 3 ICMPD Enhancer Project Demoday – Entrepreneurship & Technology | 12 DeepCREA “Haydarpaşa” – AI & Voxel Art Workshop & Talk | 21 TaleCITY Data Visualization Workshop – Şişli |
| 4 Open Studio – Turkish Design Foundation – Design & Technology | 13 DeepCREA “Feriğköy Water Building” – AI & Voxel Art Workshop & Talk | 22 TaleCITY Data Visualization Workshop – Üsküdar |
| 5 Başka İnişiyatif Talk – İzmir – “Creative Experience Design” – Architecture & Design | 14 DeepCREA “Bakırköy Sakızağacı” – AI & Voxel Art Workshop & Talk | 23 TaleCITY Data Visualization Workshop – Kadıköy |
| 6 Young Architects Platform Talk – İstanbul – “New Practice in Architecture” | 15 DeepCREA “Ankara Palas” – AI & Voxel Art Workshop & Talk | 24 MemoryTALE “Samsun” – Cultural Heritage-based Workshop & Talk (AI-based) |
| 7 Archeriori & Deeplay Studio – Mardin Workshop & Talk | 16 DeepCREA “Çatalhöyük” – AI & Voxel Art Workshop & Talk | 25 MemoryTALE “İzmir” – Cultural Heritage-based Workshop & Talk (AI-based) |
| 8 DeepCREA “Beyoğlu” – AI & Voxel Art Workshop & Talk | 17 DeepCREA “İstanbul Walls” – Architecture & Technology Talks (AI-based) | 26 MemoryTALE “Denizli” – Cultural Heritage-based Workshop & Talk (AI-based) |
| 9 DeepCREA “Üsküdar” – AI & Voxel Art Workshop & Talk | 18 DeepCREA “Galata Tower” – AI & Voxel Art Workshop & Talk | 27 MemoryTALE “CSO Ada Ankara” – Cultural Heritage-based Workshop & Talk (AI-based) |



ODStudio Vision Note

At ODStudio, architecture is approached as a field that can expand through technology, storytelling and interdisciplinary production. These workshops, talks and collaborations were carried out to make this vision accessible to wider audiences, contribute to technological and cultural transformation, and create meaningful value through design, knowledge-sharing and creative engagement.



AI



Voxel Art



Cultural Heritage



Data Visualization



Architecture



Design



Technology



Entrepreneurship



İSTANBUL

• KONYA

• İZMİR

• MARDIN

• MUĞLA

• ANKARA

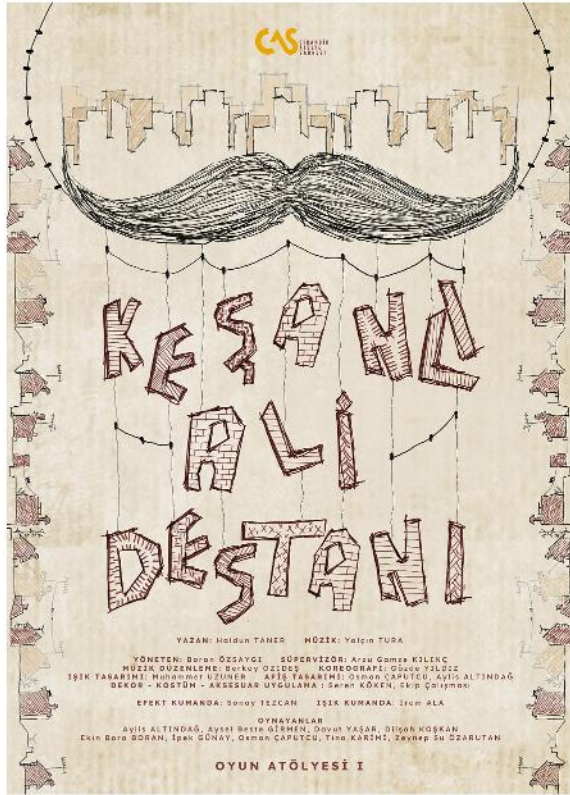
• SAMSUN

• DENİZLİ

* AI-based: content developed with artificial intelligence

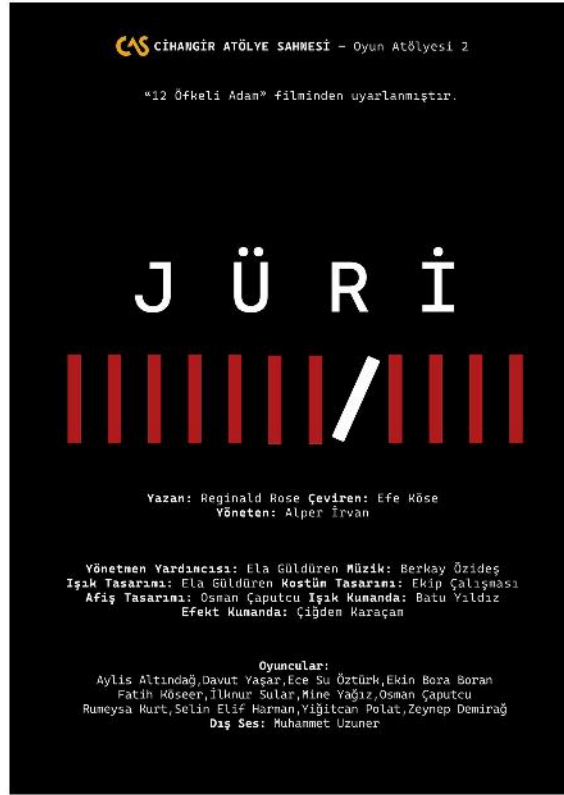
+Extra Practice “Beyond Architecture”

Alongside my architectural practice, I have been involved in theatre productions as an actor, visual designer, and stage contributor. These experiences strengthened my understanding of narrative construction, atmosphere, visual communication, and audience engagement — disciplines that continue to influence my approach to architecture and experience design.



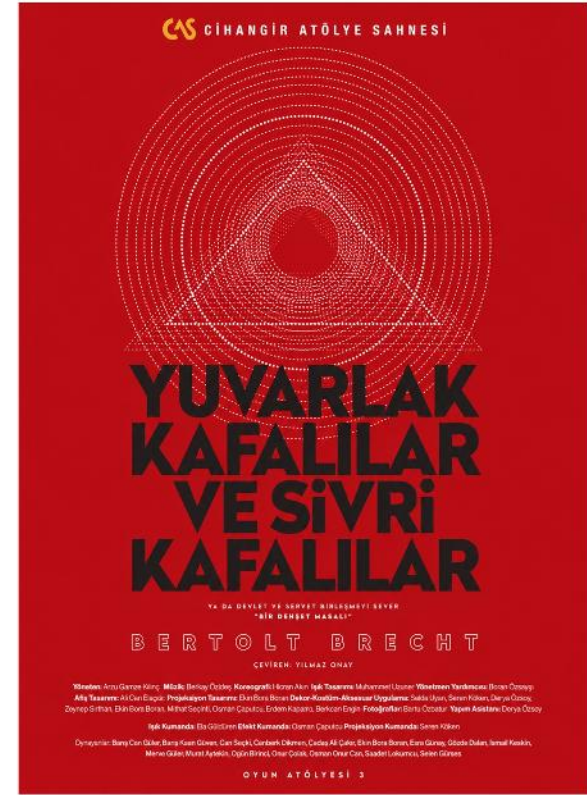
Keşanlı Ali Destanı
Cihangir Atölye Sahnesi | 2023

Actor
Poster Designer



Jüri
Cihangir Atölye Sahnesi | 2025

Actor
Poster Designer



Round Heads and Pointed Heads
Cihangir Atölye Sahnesi | 2024

Effect/Music Controller
Decor Designer





THANKS ■

for projects & collabs:
Architect | Creative Director | Experience Designer

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